

QUICK START

Read This First

This Quick Start insert is provided for two reasons. One, to introduce you to the **Intro Demos**; and two, so you can begin using **Video Titler** right away.

DOCUMENT CHECKLIST: You should have before you the **Video Title Shop** manual, the Quick Reference List, and, naturally, the Quick Start insert.

THE INTRO DEMOS are provided to give you a sample of the Title Effects available through **Video Titler**.

Important Note: As good as the **Intro Demos** are, they're no substitute for reading the manual (you *are* going to read the manual, aren't you?).

- A. Be sure to read pages 1 and 2 of the **VTS** manual for Requirements, Formatting Disks, and instructions for loading **Video Titler**. Then, go ahead and load the program. Once the program is loaded and you've watched the Legal Screen Sequence, load the first **Intro Demo**.
- B. To load the **Intro Demo**, hold down the Commodore Key and press the letter L. An Information Bar appears at the top of the screen. Next to the word "LOAD" is the word "CANVAS." But you don't want to load a Canvas! So, use the Up / Down Cursor Keys or a Joystick until the word "SEQUENCE" appears. Press **RUN/STOP** to accept the command. You're asked to insert the disk you want to load from (in this case, the correct disk is already inserted). Now press **RUN/STOP** again. A list of files appears under SEQUENCE. Again, using the Cursor Keys or the Joystick, select **Intro Demo** and press **RUN/STOP** (**Demo Part 2** is loaded the same way).

After you've watched the **Demos** a few times, follow the **SAMPLE TITLE SEQUENCE** step-by-step instructions that follow. This will help you get the hang of using **Video Titler**.

SAMPLE TITLE SEQUENCE

This short Title Sequence features four Pages of text and Title Effects.

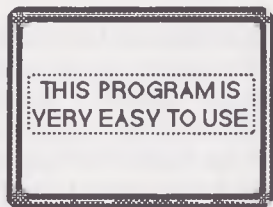
CREATING A TITLE SEQUENCE

Follow each **Keystroke** listed to create the Title Sequence (illustrations are included so you'll know what you should end up with). Remember to hold down the Commodore Key (C) and press the other Keys only once. **RUN/STOP** must be pressed to accept each command (Task). If you find that you're unable to continue at any point, you probably forgot to press **RUN/STOP**; when in doubt, press **RUN/STOP**.

IMPORTANT NOTE: Commas (,) are not keystrokes, they only separate commands. All Tasks and Title Effects are explained in detail in the instruction manual.

PAGE ONE gets you started. . . .

1. Press **C L, 2, RUN/STOP, RUN/STOP**. This loads a Blank Sequence and clears the computer's memory. Remember, **RUN/STOP** must be pressed to accept each command.
2. Press **C L, 4, RUN/STOP, 5, RUN/STOP, RUN/STOP**. This loads a Blank Canvas and gives you a Purple-colored background.
3. Press **C E** and type: **THIS PROGRAM IS**, press **RETURN** and type: **VERY EASY TO USE**, and press **RUN/STOP**.
4. Press **C F, 2, RUN/STOP** to switch to a larger font.
5. Press **C E** and use the **Right Cursor Key** to get to the end of the text. Now press **INST/DEL** to remove the ***** and press **RUN/STOP**.



6. Press **C SHIFT +** (hold down the Commodore Key and press **SHIFT** and **+** together) to make a new Page.

PAGE TWO demonstrates a shadow Effect. . . .

1. Press **C F, 2, RUN/STOP** to change to a larger font.
2. Press **C E, Cursor right, INST/DEL** (to remove the *****). Type: **VIDEO TITLER** and press **RUN/STOP**.
3. Press **C SHIFT INST/DEL** to make a second Object. Change to the larger font, **C F, 2, RUN/STOP**.
4. Press **C C, 2, RUN/STOP** to make the second Object White.
5. Press **C E, Cursor Right, INST/DEL** and type: **VIDEO TITLER**. Press **RUN/STOP**.

6. Press **Ⓢ P, 3, RUN/STOP** to change the Pen so the colors don't bleed. Hold down the **SHIFT** Key and press the **Up Cursor Key** twice, **RUN/STOP** (this will move the second Object up).



7. Press **Ⓢ SHIFT +** to make a New Page.

PAGE THREE shows how to scroll two Objects from different directions. . . .

1. Press **Ⓢ F, 2, RUN/STOP** to change to a larger font.
2. Press **Ⓢ E, Cursor right, INST/DEL** (to remove the *****) and type: **AVAILABLE NOW**. Press **RUN/STOP**. Press **SHIFT** and the **Up Cursor Key** 10 times to move the Object up. Press **RUN/STOP**.
3. Press **Ⓢ SHIFT INST/DEL** to get a second Object. Press the **Down Cursor** 20 times (to move this Object down), then press **RUN/STOP**.
4. Press **Ⓢ F, 2, RUN/STOP** to change to a larger font.
5. Press **Ⓢ E, Cursor Right, INST/DEL** (removes the *****) and type: **GRAPHICS COMPANION**. Press **RETURN**, type: **DISK 1**, and press **RUN/STOP**.
6. Press **Ⓢ X, 4** (this selects the scroll Effect command), **RUN/STOP, RUN/STOP, RUN/STOP**. Look at the Information Bar while you're working. After the third **RUN/STOP**, you're instructed to **SELECT AND ADJUST STARTING POSITIONS**. Hold down **SHIFT** Key and use **Up Cursor Key** to move the first Object one space off the top of the screen. Then press the **Period (.) Key** to go to the second Object and use the **Down Cursor Key** to move that Object off the bottom of the screen. Press **RUN/STOP** (the scroll calibrates).



NOW, let's go back to the first Page to create an Effect. . . .

1. Press **Ⓢ G, 1, RUN/STOP** to *GO TO* Page One.
2. Press **Ⓢ X, 8, RUN/STOP, RUN/STOP, RUN/STOP** to use the *PAINT BY LETTER* Effect (remember to watch the Information Bar). As shown in the Intro Demos, you can change the Speed and Pause of this Effect.

PAGE FOUR shows how to duplicate a Page and create a cycle Effect. . . .

1. Press **+** (plus) to advance to Page Two.
2. Press **Ⓢ SHIFT** and the **Up Arrow** (located at the *top right* of your Keyboard), **RUN/STOP** to copy Page Two (the copied Page now becomes Page Three and Page Three becomes Page Four).
3. Press **Ⓢ L, 4, RUN/STOP, 3, RUN/STOP, RUN/STOP** to load a Blank Canvas and change the background color to Red.
4. Press **Ⓢ X, 3, RUN/STOP**, and change the COUNT to 40 by holding down the **SHIFT Key** and pressing the **Up Cursor Key**. Press **RUN/STOP**. Use the **Down Cursor** to set SHOW EACH to 0.10 seconds, **RUN/STOP**. This Effect will *Cycle* between Pages Four and Three 40 times, showing each Page for .10 seconds.

NOTE: Be careful when setting the COUNT and SHOW EACH amounts or you'll pass them. If you do go past, just use the opposite Cursor Key to go back.

5. Press **-** (minus) twice to go back to Page One.
6. Press **Ⓢ SHIFT RUN/STOP** to Play the Entire Title Sequence and see what you've created.

Now that you have some familiarity with Video Titler, begin experimenting on your own. You can even use the Intro Demos to practice on; as long as you don't **SAVE** your experiments, the originals won't be affected. When you're ready to begin your own Title Sequence, refer to Chapter One of the manual, trying each Task as you read along.

Note: We recommend you read all of the Introduction and Chapter One at least once!

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