



# QUICK REFERENCE CARD

## The Buttons on the Pad

- LIFT — While drawing, is used to stop cursor from drawing on the screen. Also used to leave the menu mode.
- SELECT — All-purpose button used for selecting features and activating commands.
- MENU — Terminates current activity and return immediately to menu mode.
- RELEASE — Non-electrical button used only to lift paper clamps to allow paper to be secured to the pad.

## Main Menu

- Clear — Erases area in currently defined window or the entire screen.
- Swap — Swaps the visible color under cursor with the current color.
- Fill — Paints within drawn borders with currently defined design.
- Draw — Freehand drawing with current color, brush style, and design.
- Eraser — Used to selectively erase portions of the screen.
- Undo — Cancels all sketching since last menu access.
- Page — Entry point to access the other drawing screen (there are 2).
- Color Palette — Use to select desired drawing color and cancel design.
- Design — Allows you to define a combination of patterns and colors for drawing and fills.
  - \* design — allows you to enter the current color as the base color for your pattern.
  - \* [ ] → [ ] — will swap all white blocks in design to the current color but leave base color as previously selected.
- Brush — Allows you to define your favorite brush for drawing.
- Expert — Entry point to access EXPERT Menu.

## Expert Menu

- Lines — Used to preview lines prior to drawing; helps in designing triangles or other line drawings.
- Rays — Same as LINES except origin is not updated.
- H or V — Will only allow draw straight horizontal or vertical lines.
- Circle — Computer helps you draw perfect Circles or Ovals.
- Box — Computer helps you draw perfect rectangles.
- Window — Allows you to limit your drawing activity to a specific portion of the screen.
- Copy — Allows you to copy the framed portion of your screen to as many other locations on the screen as desired.
- Copy 1/2 — Allows a copy across page boundaries.
- Quad — A drawing mode where anything drawn is automatically copied symmetrically into other three quadrants of the screen.
- Mirror — A drawing mode where anything drawn on the left side of screen is automatically copied to the right.
- Flip — A drawing mode where anything drawn on the top of the screen is symmetrically copied to the bottom.
- Text — Write words on screen to label charts, title drawings, etc.
- Show — Display your final picture with no distracting cursors or menus.
- Files — Entry point to commands which allows you to save your pictures on floppy disk or cassettes for later viewing or editing.
- Zoom — A switch which will turn off the zoom window if it is currently active or on if it is now off.
- Reset — Turns off expert drawing modes (Window, Quad, Mirror, Flip).