

**POWERFUL  
SPELLING  
CHECKER!**

# **Kwik-Spell™**

**SPELLING CHECKER PROGRAM**

■ **30,000+ WORD  
DICTIONARY!**

■ **COMPATIBLE  
WITH MOST  
WORD  
PROCESSORS!**

■ **LISTS  
MISSPELLED  
WORDS!**

■ **FAST WORD  
VERIFICATION!**

 **DATAMOST™**

# KWIK-SPELL!

## What is KWIK-SPELL!

KWIK-SPELL! is a spelling checking program with over 30,000 words in its expandable dictionary. You may add words to the KWIK-SPELL! dictionary as you check your document. KWIK-SPELL! is compatible with KWIK-WRITE! and other popular word processors. (Your word processor must use either sequential or program files to save your document.)

To use KWIK-SPELL!, a computer, disk drive, word processing file disk and monitor are necessary. A printer is optional, though highly recommended to print misspelled words.

*NOTE: Do not write-protect your KWIK-SPELL! disk. If you write-protect your disk you will not be able to add words to your file.*

## Loading KWIK-SPELL!

### Atari

To load KWIK-SPELL! on the Atari Home Computer remove all cartridges, including BASIC, from the machine. Turn on the disk drive, monitor and printer (if you have one) and wait for the red drive-busy light to go off. Insert the KWIK-SPELL! diskette into the disk drive and close the drive door. Turn on your computer and wait for KWIK-SPELL! to load. After a few seconds, the title screen will appear.

### Commodore 64

To load KWIK-SPELL! on the Commodore 64 turn on the disk drive, monitor and printer (if you have one). Insert the KWIK-SPELL! diskette in the disk drive and close the drive door. Turn on the computer. When **READY.** is displayed on the screen, type in the following line and press RETURN:

```
LOAD "*" ,8,1
```

The title screen will be displayed while the program is loading.

*NOTE: If KWIK-SPELL! does not load, turn off your computer and reboot the disk. If you still have difficulty loading the program consult your computer reference manuals or see your computer dealer for assistance.*

# Using KWIK-SPELL!

Once the program has loaded, the computer will prompt for the document filename. Remove the KWIK-SPELL! disk and set it aside. Insert the disk your word processing document is saved on and close the drive door. Type in the name of the file you wish to check and press RETURN.

*Example:*

DOCUMENT FILENAME = **?**

The computer will access the disk. Once the computer has found and loaded the file, it will prompt to insert the KWIK-SPELL! disk. Remove the word processing disk and set it aside. Insert the KWIK-SPELL! disk and press RETURN.

The computer will begin searching your file for unfamiliar or incorrectly spelled words. KWIK-SPELL! verifies each word in alphabetical order. A two-letter display on the center of the screen will show you what letter combinations KWIK-SPELL! is currently checking.

## Verifying Words

Once KWIK-SPELL! locates an unfamiliar word it will display the unknown word along with two guesses from its dictionary.

*Example:*

UNKNOWN WORD:  
YOURR

GUESSES:  
YOUR  
YOURS

**C**ONTINUE, **L**EARN, OR **P**RINT

Since this is a typographical error — you may note it one of two ways.

If a printer is hooked-up, you can print out the unknown word, along with the two guesses by pressing the P key. When the computer has finished printing the data, KWIK-SPELL! will automatically begin checking the rest of the file for unknown words.

If a printer is *not* hooked-up, you can write the word down and press the C key to continue checking the rest of the file.

If the unknown word is correctly spelled, you have two options.

If you want to add the word to the KWIK-SPELL! dictionary press the L key. This will permanently add the word to the dictionary database. Once the word has been added, KWIK-SPELL! will automatically continue to check the document. You may add up to 25,000 characters or approximately 5,000 five-letter words to the KWIK-SPELL! dictionary.

If you do *not* want to add the word to the KWIK-SPELL! disk press the C key. The computer will continue on and search the rest of the file.

## Exiting KWIK-SPELL!

To exit KWIK-SPELL! simply turn off your computer when prompted for the filename.

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